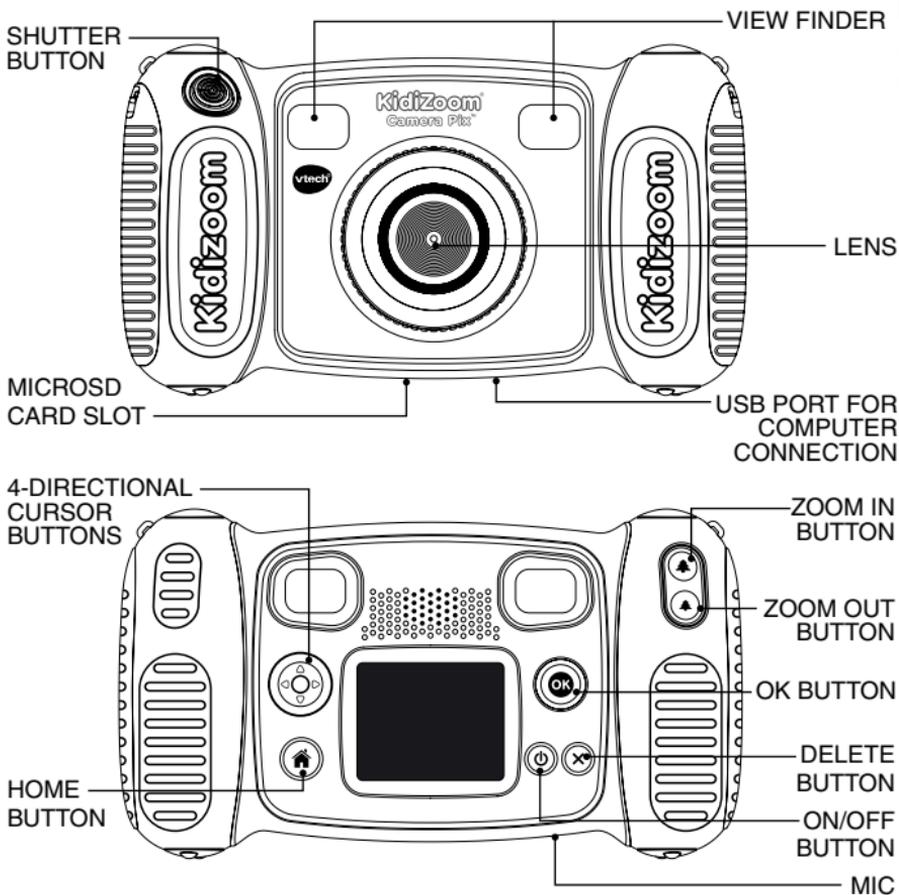**vtech®**

Instruction Manual

Kidizoom®
Camera Pix™

INTRODUCTION

KidiZoom® Camera Pix™ is a fun, durable and easy-to-use digital camera that takes photos with funny photo effects, and records movies. There's even a selfie mode that takes awesome selfie pics automatically. It's packed with creative tools that help you enhance your photos with a variety of frames, stamps and funny effects. You can also make your very own stop-animation movies! In addition to all of this fun, you can record your voice with five different voice-changing effects and play four built-in games!

FEATURES

SHUTTER BUTTON

VIEW FINDER

LENS

MICROSD CARD SLOT

USB PORT FOR COMPUTER CONNECTION

4-DIRECTIONAL CURSOR BUTTONS

ZOOM IN BUTTON

ZOOM OUT BUTTON

OK BUTTON

DELETE BUTTON

HOME BUTTON

ON/OFF BUTTON

MIC

PRODUCT LAYOUT AND BUTTONS

ON/OFF BUTTON ⏻

Press this button to turn the camera **ON** or **OFF**.

HOME BUTTON ⌂

Press this button to go to the **Main Menu** or to go back to the previous submenu.

CURSOR BUTTONS

Press these buttons to move the cursor and make a selection.

OK BUTTON

Press this button to confirm a choice or action.

Tips: The **OK BUTTON** can also be used to take a photo when in **Camera Mode** and to start or stop recording movies in **Movies Mode**.

DELETE BUTTON ⊗

Press this button to delete the selected file.

SHUTTER BUTTON

Press this button to take a photo, or to start and stop a video recording.

ZOOM IN BUTTON

Press this button to zoom in.

ZOOM OUT BUTTON

Press this button to zoom out.

Tips: The zoom buttons can also be used to set sound volume when zoom function is not available.

Memory Card Slot (microSD)

Insert a microSD card here for memory expansion.

USB Port

Plug the USB cable (not included) into this port to connect to your computer.

INCLUDED IN THIS PACKAGE

- One **VTech® KidiZoom® Camera Pix™**
- One wrist strap
- One parent's guide

WARNING: **All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.**

NOTE: **Please save this Instruction Manual as it contains important information.**

ATTENTION : **Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.**

NOTE : **Il est conseillé de sauvegarder ce manuel d'utilisation car il comporte des informations importantes.**

PRODUCT SPECIFICATIONS

Display	1.8" TFT color LCD
Photo Resolution	2.0 MP (1600 x 1200) or 0.3 MP (640 x 480)
Movie Resolution	160 x 120 when using internal memory, 320 x 240 when using memory card
Movie Length Limit	Maximum 5 minutes per each recording file
Digital Zoom	4X
Focus Range	1.5 feet - ∞
Internal Memory	128 MB built-in memory (shared with program data, actually memory available for user storage will be less)
File Format	Movies: AVI (Motion JPEG) Photos: Standard Baseline JPEG
Connectivity	Built-in USB port for computer connection
Memory Card Format and Capacity	microSD/ microSDHC card (not included) with capacity from 1 GB to 32 GB are recommended
Batteries	4 X AA (AM-3/LR6) alkaline batteries (not included)
Operating Temperature	0 - 40°C

STORAGE CAPACITY FOR REFERENCE

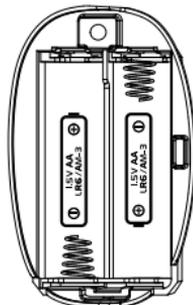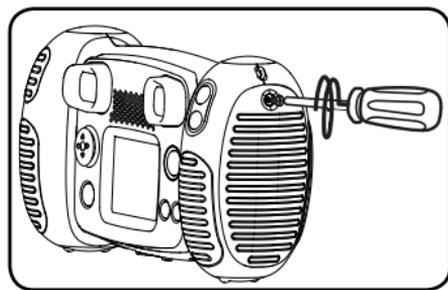| Memory Size		2.0 MP Photos	0.3 MP Photos	Video (minutes)
Internal Memory		140	760	9
Memory card	2 GB	3,900	20,900	110
	4 GB	7,900	41,900	220
	8 GB	15,900	83,800	450
	16 GB	31,800	167,700	910

Note: The above amounts are approximations. The actual amount depends on the shooting environments. The video length limit is 5 minutes per file. The video resolution is 160 x 120 when using the internal memory, 320 x 240 when using a memory card.

GETTING STARTED
BATTERY INSTALLATION

Note: Adult assembly is required for battery installation.

- Make sure the camera is turned **OFF**.
- Locate the battery cover on each handle of the camera. Then, use a Philips head screwdriver to loosen the screws. Then, open the covers.
- Install 4 new AA batteries (2 on each side) as shown in the illustration below.
- Replace the screws and use your screwdriver to secure the covers back in place.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

⚠ WARNING / ATTENTION:
Adult assembly required for battery installation.
Keep batteries out of reach of children.
Les piles ou accumulateurs doivent être installés par un adulte.
Tenir les piles ou accumulateurs hors de portée des enfants.

BATTERY STATUS

When the screen shows a **Low Battery** icon ▭, we recommend installing a fresh set of batteries as soon as possible.
When the screen shows a **Batteries Exhausted** icon ⌀, the unit will not work properly. New batteries should be inserted before further use.

AUTOMATIC SHUT-OFF

To preserve battery life, **KidiZoom® Camera Pix**™ will automatically turn off after 3 minutes without operation in **Camera**, **Movies Modes** or **Animation Maker**. In the other modes, the auto-off time is 2 minutes.

MEMORY CARD INSTALLATION

- **KidiZoom® Camera Pix™** is compatible with microSD/microSDHC memory cards up to 32 GB.
- Make sure the camera is turned **OFF**.
- Locate the memory card slot at the bottom of the camera.
- Pull up the rubber cover.
- Insert the memory card (not included) as illustrated. Once the memory card is detected and can be used, the default memory will be set as the memory card automatically.
- To remove the memory card from the slot, make sure the camera is turned **OFF** and push the card once and it will eject.

Note: If a memory card is being used, data stored in the internal memory cannot be seen in the camera unless the memory card is removed. To prevent accidental data loss, make sure you have backed up all important data from your memory card before using.
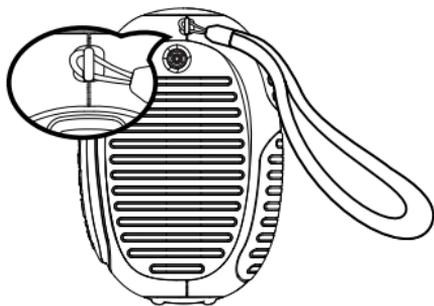
TO BEGIN USING
KIDIZOOM® CAMERA PIX™

- Press the **ON/OFF BUTTON** ⓞ to turn on the camera.
- If it is the first time that you are turning on the **KidiZoom® Camera Pix™**, you will be asked to set your own language, the date and the time before starting. Press the **Up** △ or **Down** ▽ **CURSOR BUTTONS** to select the desired language and press the **OK BUTTON** ⓞ to confirm the **SETTING**. Next, set the date and time. Press the **Up** △ or **Down** ▽ **CURSOR BUTTONS** to select the correct day, month, year, hour, and minute. Press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to jump to the previous or the next setting item. Finally, press the **OK BUTTON** ⓞ to confirm the setting. If you wish to change the language, date and time later, please go to **Settings**.
- After the initial setting is done, when **KidiZoom® Camera Pix™** is turned on, it will go directly into **Camera Mode** and you can start taking photos.
- Press the **HOME BUTTON** ⌂ to go to the **Main Menu** where you can enter other activities.
- Press the **ON/OFF BUTTON** ⓞ again to turn the unit off.
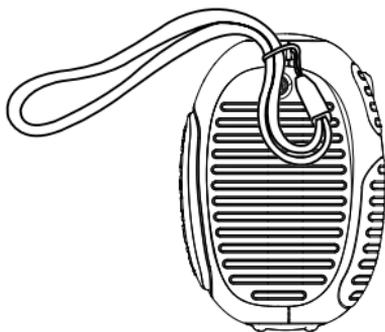
WRIST STRAP ATTACHMENT INSTRUCTIONS

Step 1:
Locate the thread loop on the end of the strap. Insert it into the groove behind the bar and then push it through.
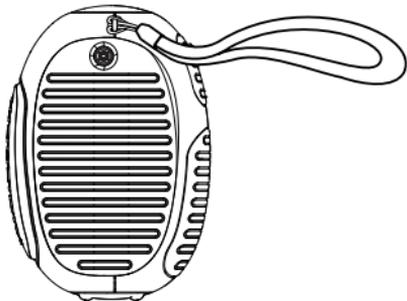
Step 2:
Feed the end of the strap up through the loop and pull it all the way through.

Step 3:
Make sure the loop is securely tightened around the bar.

CONNECTING TO A COMPUTER

You can connect **KidiZoom® Camera Pix**™ to a PC or Mac computer by using the micro USB cable (not included). Once connected, you can transfer files between the camera and computer. Please follow the below steps to make the connection.

• Turn the camera **OFF** before connecting to a computer.
• Pull up the rubber cover of the USB port at the bottom of your camera.
• Insert the small end of the USB cable (not included) into the USB port on the camera.
• Insert the larger end of the USB cable (not included) into a USB port on the computer. A USB port is usually marked with this symbol ●←←→.
• Two removable drives called "**VTech 1936**" and "**VT SYSTEM**" will appear. "**VTech 1936**" is for storage of your data, "**VT SYSTEM**" is for storage of system data and cannot be accessed.

Note: If there is a memory card in the camera, the removable drive will show the content in the memory card only.

To avoid any potential damage to your KidiZoom® Camera Pix™

• When the USB cable (not included) is not connected to the unit, ensure the USB rubber cover is fully covering the USB port of the camera.
• Please ensure the microSD card slot rubber cover of the camera is fitted in place.

NOTE:
Once the camera is connected to your computer, do not insert or remove the memory card and do not disconnect the camera while files are uploading or downloading. After you have finished, remove the camera by following the steps to safely remove hardware from your computer. You can then physically unplug the camera from the computer.

To back up photo or video files taken by the camera:
• Locate and open the "**DCIM**" folder in the removable drive "**VTech 1936**".

- Your photos or video files will be placed in the subfolders, such as "**100VTECH**". Drag and drop the files to a location in your computer for backup.

To back up voice files recorded by the camera:
- Locate and open the "**VOICE**" folder in the removable drive "**VTech 1936**".
- Drag and drop the recorded voice files to a location in your computer for backup.

To transfer photo or video files to the camera:
- Select the photo or video files you would like to upload from your computer first.
- Locate and open the "**DOWNLOAD**" folder in the removable drive "**VTech 1936**", drag and drop the photo files into the "**PHOTO**" subfolder, or "**VIDEO**" subfolder for video files.

Note: Do not transfer photo or video files created by other cameras to **KidiZoom**® **Camera Pix**™, as these file formats may not be compatible.

SYSTEM REQUIREMENTS FOR COMPUTER CONNECTION:

Microsoft® Windows® 8 or Windows® 10 Operating System Mac OS X 10.10, 10.11, macOS 10.12 to 10.15

USB Port required

ACTIVITIES
HOME MENU

- Press the **HOME BUTTON** (⌂) to go to the **Main Menu** to select different activities.
- Press the **CURSOR BUTTONS** (⟳) to select different modes and press **OK BUTTON** (OK) to enter the selected mode.

1. CAMERA

In **Camera Mode**, you can take normal photos, selfies or pictures with funny effects.

- While holding the camera steadily, press the **SHUTTER BUTTON** (⬤) in the front of the camera or press the **OK BUTTON** (OK) to take a picture.
- Press the **ZOOM BUTTONS** (⨁)(⨁) to use the digital zoom feature.

- To view the photos you've taken, press the **Up** △ on the **CURSOR BUTTONS** ⊚ once to enter the **Playback Mode**.

Photo Effects

- To add stamps, photo frames, funny face effects, kaleidoscope effects, fantasy effects and all me effects, press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to select an effect or press the **Down** ▽ on the **CURSOR BUTTONS** ⊚ to go to the **Photo Effect Menu** to select the photo effect by type.

- You can take selfie pictures automatically by selecting **Selfie Mode**. Just stay in front of the camera and wait to hear the words "Say Cheese!", the camera will then count down and take a picture automatically. Please ensure the light conditions are good and the camera is in the proper position so the face detection can work properly. If the camera does not detect a face, it will still take a picture automatically after a few seconds.

  Note: If you mute the camera, the words "Say cheese!" will not be heard.

- You can take a group of merged pictures by selecting **Photo Collage** when in **Camera Mode**. First, press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to select a style. Once selected, take pictures of your friends or yourself in each numbered frame by using the **SHUTTER BUTTON** ⊚ or the **OK BUTTON** ⊛. If you want to retake the last frame, just press the **DELETE BUTTON** ⊗.

2. MOVIES 📹

In **Movies Mode**, you can take digital movies. Press the **SHUTTER BUTTON** ⊚ or the **OK BUTTON** ⊛ to start recording your movie. Press the **SHUTTER BUTTON** ⊚ or the **OK BUTTON** ⊛ again to stop the recording. After you've stopped recording, press the **OK BUTTON** ⊛ to play the movie you have just recorded.

- To add an animated frame, press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to scroll through the options before starting the recording.

  Note: You cannot change the selected animation frame during recording.

- Press the **ZOOM BUTTONS** ⊕ ⊛ to use the digital zoom feature.

- To view the movies you've taken, press the **Up** △ or **Down** ▽ **CURSOR BUTTONS** once to enter the **Playback Mode**.

3. PLAYBACK ▷

In **Playback Mode**, you can view the captured movies or photos. Press the **Up** Ⓐ or **Down** Ⓥ **CURSOR BUTTONS** to view the next or previous file. Press the **ZOOM OUT BUTTON** ⊙ to zoom out to view the files in thumbnails. Then, press the **ZOOM IN BUTTON** ⊛ to zoom in and return to a full-screen browser.

Viewing a Photo File

• While viewing a photo, press the **ZOOM IN BUTTON** ⊛ to see a closer view of the photo. Press the **CURSOR BUTTONS** ⊙ to pan across the photo. Operate the **ZOOM OUT BUTTON** ⊙ to return to smaller magnification or press the **OK BUTTON** ⊚ to return to the normal viewing size.

Viewing a Movie File

• Press the **OK BUTTON** ⊚ to see the movie. While playing the movie, press the **Right** Ⓓ **CURSOR BUTTONS** once to use the fast forward at 2X speed; press this button again to change the speed to 4X. Press the **OK BUTTON** ⊚ to return to 1X normal playing speed. Press the **Left** Ⓐ **CURSOR BUTTON** to rewind; press this button again to use the fast rewind at 2X speed; press this button once again to change the speed to 4X. Press the **OK BUTTON** ⊚ to return to 1X normal playing speed.

• While playing the movie, press the **ZOOM IN BUTTON** ⊛ or **ZOOM OUT BUTTON** ⊙ to increase or decrease the volume.

Deleting a Photo or Movie File

• While viewing a photo or movie file, press the **DELETE BUTTON** ⊗ to view the **Delete Menu** where you can delete the current photo or movie file.

• To delete all photos and movie files, press the **DELETE BUTTON** ⊗ to view the **Delete Menu** while viewing any photo or movie file, then press the **Down** Ⓥ **CURSOR BUTTON** to highlight the "Delete all files" command. Select "Yes" to continue, and then follow the instructions on the screen to confirm.

4. CREATIVE TOOLS

Press the **Left** Ⓐ or **Right** Ⓓ **CURSOR BUTTONS** to select a tool and press the **OK BUTTON** ⊚ to enter the selected tool.

Photo Editor

In the **Photo Editor,** you can add photo frames, stamps and special effects to a photo. Press the **CURSOR BUTTONS** to view photos, and then press the **OK BUTTON** to confirm the selection and start editing. An **Editing Menu** will appear. Press the **CURSOR BUTTONS** to choose one of the below functions, then press the **OK BUTTON** to begin.

• Photo Frames

Choose this icon to add a photo frame to your photo. Press the **Left** or **Right CURSOR BUTTONS** to select a frame, then press the **OK BUTTON** to confirm your selection.

• Stamps

Choose this icon to add a stamp to your photo. Press the **Left** or **Right CURSOR BUTTONS** to choose a stamp, then press the **Up** or **Down CURSOR BUTTONS** to enlarge or shrink the size of the stamp. Press the **OK BUTTON** to confirm the selection, then press **CURSOR BUTTONS** to move the stamp to where you want to apply it. Finally, press the **OK BUTTON** again to add the stamp to the photo.

• Special Effects

Choose this icon to add funny face, distortion, kaleidoscope or fantasy effects to your photo. Press the **Left** or **Right CURSOR BUTTONS** to choose an effect. For funny face, distortion and kaledoscope effects, press the **Up** or **Down CURSOR BUTTONS** to change the size of the area it will be applied to. Next, press the **OK BUTTON** to confirm the size, and then press the **CURSOR BUTTONS** to move the effect to where you want to apply it, then press the **OK BUTTON** again to add it to the photo.

Note: Generating a special effect on your camera may take more than 1 minute.

• Undo

Choose this icon to undo the last editing operation.

• Save As

Choose this icon to save the photo that you just edited as another file.

Note: The process of saving an edited photo with a distortion effect may take more than 1 minute.

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Animation Maker

Animation Maker is an easy tool for creating your very own photo animations. You will find some demo projects when you enter the project selection screen. In this screen you can play the animation, edit it or add your own new projects. Press the **Up** Ⓐ or **Down** Ⓥ **CURSOR BUTTONS** to select a project. Press the **Left** Ⓐ or **Right** Ⓑ **CURSOR BUTTONS** to select the function and then press the **OK BUTTON** Ⓞ to continue. To delete a project, press the **DELETE BUTTON** Ⓧ to view the **Delete Menu**, then select "Yes" to confirm.

Note: The demo projects are for reference only, they cannot be edited, deleted or saved as videos.

• **Add a new project**

In the preview screen you can start taking photos. These series of photos will become the frames of your animation. When completed, the photos you took can be played continuously to create your animation. In the preview screen, press the **OK BUTTON** Ⓞ or **SHUTTER BUTTON** to take a photo when the camera icon is highlighted. The image of the last taken photo will overlay on the screen for reference of the last object position and the frame index will be shown. Press the **Left** Ⓐ or **Right** Ⓑ **CURSOR BUTTONS** to select this icon after you have taken enough photos. You will then be taken to the project selection screen again. Press the **Left** Ⓐ or **Right** Ⓑ **CURSOR BUTTONS** to select to play the animation, further edit it or create another new projects.

• **Play the animation**

This is where you can preview the animation you made. While playing the animation, press the **OK BUTTON** Ⓞ to stop and return to the project selection screen.

• **Edit the animation**

Here's where you can further edit the project:

Add frames	Take more photos after the last captured frame
	(Maximum number of frames = 100)
Play animation	Preview the animation with the chosen background music

Icon	Option	Description
📤	Save as video	Save the animation as a video (AVI file) to view or share on a computer
		(It may take a few minutes to save the animation as video)
⚙	Advanced options	Change the setting:
		• Animation Speed
		• Background Music
		• Frame Overlay On/Off
↩	Return	Return to project selection screen

Note: To delete the selected frame, press the **DELETE BUTTON** ⊗ to view the **Delete Menu**, then select "Yes" to confirm and continue.

Silly Face Detector

With the **Silly Face Detector**, you can take a picture of your friend and it will tell you how silly or funny your friend is!

First, make sure the entire face is in the center of the frame. When the frame turns green, the face is detected. The face will be analyzed automatically and then you'll see the result. To see the last 3 results, press the **CURSOR BUTTONS** ⊙.

Note: All results in **Silly Face Detector** are generated randomly and are just for fun.

Voice Recorder

In **Voice Recorder Mode**, you can record your own voice for up to 3 minutes per file.

• Press the **OK BUTTON** ⊛ to start recording a new file when the "**Record**" icon 🔴 is highlighted. Press the **OK BUTTON** ⊛ again to stop recording. After recording, it will show the playlist automatically.

• Press the **OK BUTTON** ⊛ to play the recorded voice when the "**Play**" icon ▷ is highlighted. Press the **OK BUTTON** ⊛ again to pause.

• In the playlist, press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to highlight the "**Record**" icon 🔴 at any time to record a new voice file, or the "**Play**" icon ▷ to play the selected file.

- To add a voice changing effect to an existing voice file, press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to highlight the "**Effect**" icon ⭐ and press the **OK BUTTON** 🆗 to go to the **Voice Changing Effects Menu**.
- In this menu, press the **CURSOR BUTTONS** 🎮 to select a different voice changing effect and press the **OK BUTTON** 🆗 to add the selected effect. To save the changed voice as another voice file, press the **CURSOR BUTTONS** 🎮 to select the "Save As" icon 💾 and press the **OK BUTTON** 🆗 to start the saving process. The camera will return to the playlist automatically after the saving process is complete.

Note: The process of saving the voice file with Robot effect may take more than 1 minute.

5. GAMES 🎮

Four games are built into **KidiZoom® Camera Pix™**. After entering the **Game Menu**, press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to choose a game, and then press the **OK BUTTON** 🆗 to start playing the selected game.

A. BUNNY JUMP

The Bunny wants to cross the river to collect the radishes. Press the **OK BUTTON** 🆗 to help the Bunny jump from one rock, log or turtle to another to cross the river. Be careful, the logs might move up and down, and the turtles might go underwater without warning.

B. TRAIN TRACK STACK

Oh no, some of the tracks along the railway are missing. Can you find the missing tracks to repair the railway so the train can reach the station on time? Press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to select the missing tracks and press the **OK BUTTON** 🆗 to confirm.
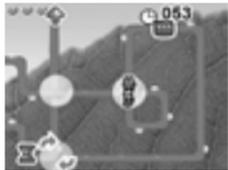
C. WHERE'S THE UFO?

The UFO likes to play hide-and-seek. It will hide behind objects in the sky, and then swap its position with other objects to confuse you. Follow the UFO and when it stops, press the **CURSOR BUTTONS** 🔘 to select the object it's hiding behind! Can you find the UFO enough times so it will land for a visit?

D. WORM MAZE

The worm is making her way up the tree to find the perfect spot where she can become a butterfly! But the path along the vines is all twisted up! Press the **CURSOR BUTTONS** 🔘 to select the twisted vines and press the **OK BUTTON** 🔘 to rotate the vines to connect them and create a path so that the worm can crawl along the vines to the top of the tree.

6. SETTINGS

You can choose to adjust various settings in your **KidiZoom® Camera Pix**™. Press the **Left** ◁ or **Right** ▷ **CURSOR BUTTONS** to navigate between different pages.

• **Volume**

After choosing **Settings** in the **Main Menu**, the **Volume Setting Menu** will be the first menu to appear. Press the **Up** △ or **Down** ▽ **CURSOR BUTTON** to adjust the volume up or down.

• **Memory**

Here you can review the status of the camera's internal memory or memory card (if inserted). There will be three advanced commands in this setting:

A. Erase All Photos and Videos

This will delete all files in the "**DCIM**" and "**DOWNLOAD**" folders in the internal memory or memory card if inserted.

B. Format

This will erase all data in the internal memory or memory card if inserted, including the downloads.

C. Factory Reset

Factory Reset will erase the contents stored in the internal memory and reset all system settings to factory default, e.g. file index, photo resolution, game level.

Following these three commands you will be asked to confirm your choice. Follow the instructions on the screen to confirm the action.

Note: If the memory card is being used, data stored in the internal memory cannot be seen in the camera unless the microSD card is removed. When the internal memory of the **KidiZoom® Camera Pix**™ is getting full, or when the file indexes are used up, you should back up all the files from the camera's internal memory to your computer. Then, delete the files in the camera's internal memory to free up space.

• Photo Resolution

For the best picture quality, please select **2.0 megapixel**. To save memory, choose the **0.3 megapixel** option. This option will allow you to save more pictures.

• Indoor Light Frequency

The default value is set according to the A.C. frequency of your region, please leave your camera set to the default value unless you are traveling.

• Date & Time

This menu shows the current date and time. If you want to change the setting, press the **OK BUTTON** ⊙. After entering the **Set Date & Time Menu**, press the **Up** ⊙ or **Down** ⊙ **CURSOR BUTTONS** to change the settings, and press the **Left** ⊙ or **Right** ⊙ **CURSOR BUTTONS** to jump to the previous or next item. Once you are done, press the **OK BUTTON** ⊙ to exit this menu.

• ABC (Language)

This menu shows the current language selection. If you want to change the language setting, press the **Up** ⊙ or **Down** ⊙ **CURSOR BUTTONS** to select your desired language and press the **OK BUTTON** ⊙ to confirm your selection.

CARE & MAINTENANCE

1. Keep the camera clean by wiping it with a slightly damp cloth.
2. Keep the camera out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the camera is not in use for an extended period of time.
4. Do not drop the camera on a hard surface and do not expose it to moisture or immerse it in water.

TROUBLESHOOTING

Go through this section if you experience difficulty in operating **KidiZoom® Camera Pix**™.

Problem	Solution
Camera stops working	1. Let the camera sit for a few minutes without batteries, then replace the batteries. 2. Turn the unit **ON**. The unit should now be ready to play again. 3. If the unit still does not work, replace the batteries with an entire set of new batteries.
Image taken is not clear	1. Check if the camera is being held steadily. 2. Make sure the lighting condition of the shooting environment is good. 3. Check to see if the camera lens protection window is clean.
Cannot connect to computer	Check the connections on the USB cable between the camera and the computer, and review the appropriate connection procedure in this manual.
Cannot save files	Check if the memory card is full. If there is no memory card inserted, check the **KidiZoom® Camera Pix**™ internal memory.

Can't view the downloaded video or photo files	Check if the downloaded files are in the correct directory in the **KidiZoom® Camera Pix**™. Photos should be put in the **DOWNLOAD/PHOTO** folder, videos should be put in the **DOWNLOAD/VIDEO** folder in **KidiZoom® Camera Pix**™ when it is connected to a computer.
Screen displays incorrectly	1. Turn off the camera and let it sit for a few minutes without batteries, then replace the batteries. 2. Turn the unit **ON**. The unit should now be ready to play again. 3. If the unit still does not work, replace the batteries with an entire set of new batteries.
Memory card cannot be detected	1. Check if the memory card is correctly inserted. 2. Check to see if the memory card is the supported type. The camera only supports microSD or microSDHC cards. 3. Check to see if the file system of your memory card is FAT or FAT32. **KidiZoom® Camera Pix**™ does not support NTFS or exFAT file systems. You should back up all important data from your memory card and format it in either the FAT or FAT32 file systems before using in your **KidiZoom® Camera Pix**™.

TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

• The name of your product or model number (the model number is typically located on the back or bottom of your product).
• The actual problem you are experiencing.
• The actions you took right before the problem started.

Internet: vtechkids.com

Phone: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

HOW TO TAKE A GOOD PHOTO

Are you ready to have fun taking photos? Here are some tips on how to get the best results from your new **KidiZoom® Camera Pix**™.

Step One

First, slide the wrist strap over your hand to help you hold your new KidiZoom properly.

Step Two

There are two ways to look at your photo before you take it. You can either use the color LCD screen on the back of your KidiZoom, or the dual viewfinders above the screen.

Note: What you see via the dual viewfinders may not be the same as the color LCD screen and the final captured photos.

Step Three

Now you are ready to take some photos! Make sure you hold your KidiZoom as still as you can with both hands.

Step Four

Get close to the object you are taking a photo of. Be careful not to get too close or your photo will be blurry. This can take some extra practice so don't worry if you don't get your photo right the first time.

Step Five

If you are taking outdoor photos on a sunny day, stand with the sun behind you.

Step Six

Listen for the click your **KidiZoom® Camera Pix**™ makes when you have taken a photo. Once you hear the clicking sound, you can take another photo!

Have fun!

DISCLAIMER AND LIMITATION OF LIABILITY

VTech® Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss resulting from the use of this handbook. **VTech®** Electronics North America, L.L.C. and its suppliers assume no responsibility for any loss or claims by third parties that may arise through the use of this product. **VTech®** Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss caused by deletion of data as a result of malfunction, dead battery, or repairs.

Company: VTech® Electronics North America, L.L.C.

Address: 1156 W. Shure Drive, Suite 200, Arlington Heights, IL, 60004 USA

Phone: 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our web site at www.vtechkids.com and filling out our Contact Us form located under the Customer Support link with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Supplier's Declaration of Conformity
47 CFR § 2.1077 Compliance Information

Trade Name: VTECH®

Model: 1936

Product name: KidiZoom® Camera Pix™

Responsible Party: VTech Electronics North America, LLC

Address: 1156 W. Shure Drive, Suite 200,
Arlington Heights, IL 60004

Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

CAN ICES-3 (B)/NMB-3(B)

Shielded cables must be used with this unit to ensure compliance with the Class B FCC limits.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Visit our website for more information about our products, downloads, resources and more.

vtechkids.com
vtechkids.ca

Read our complete warranty policy online at
vtechkids.com/warranty
vtechkids.ca/warranty